<The Academy>

Location - Remote Canada

Mascot - The Polar Bear

Size - 144 Students

Grade - 9, 10, 11, 12

Welcome to “The Academy”, an esteemed private school located in the far reaches of Toronto, Canada. You are the “new kid”, a freshman who just arrived from places unknown, to a place even more unknown. Prepare for a mysterious new environment to explore and live in, where every step you take is an imprint, every word you speak ripples out into its halls, and every corner promises a trip into the void of space itself. Align yourself, arm your body and mind, and prepare for the future. Not even your dorm room can protect you from the darkness, after all.

This game will feature an active class system, involving a freely formed syllabus program for multiple campaigns, and a flexible social network that contains the building of friendships, relationships, rivalships, and faction related reputation. This system is interacted with through a multi-choice conversation system, which is based off a multifaceted conversation tree.

Prepare for the future with a high level of character customization, featuring an interactive leveling system, an evolving perk list, and myriads of potential build sets for your player character to explore and duel within with.

After you have finished the game, keep your most recent save to prepare for the next step in your adventure, which enables you to transfer over your player character into the sequel: <University.Self>

Factions

* Archivist
* Raider
* Outcast
* AI
* Magi
* Tools
* Environment

Races

* Program
* Elf
* Human
* Spirit
* Mer-Person
* Orc
* Furret
* Cartoon

Classes

* Bard
* Samurai
* Warlock
* Ranger
* Alchemist
* Executioner

Sub-Classes

* Berserker
* Assassin
* Paladin
* Demon
* Angel
* Beast Hunter
* Lich
* Lunar Guardian
* Light Worker

NPC Types

* Wavers
* Essence Clouds
* Time Worms
* Drawings
* Memes
* Food
* Rooms
* Tools
* Computers
* Phones
* Books
* Toilets
* Sinks
* Lights
* Bags
* Clothes
* Fridges
* Ovens
* Posters
* Misc. Objects

Stats

* Perception
  + Detail
  + Awareness
* Intelligence
  + Logic
  + Technology
* Charisma
  + Alignment Level
  + Intention
* Dexterity
  + Dodge
  + Stealth
* Strength
  + Carrying Capacity
  + Aura Strength
* Health
  + Hit Points
  + Physical Attributes
* Endurance
  + Stamina Points
  + Resistances

Experience Gain Events

* Cooking
* Content Creation
* Body Language Events
* Homework Completion
* Friendship Landmarks
* Rival Challenge Victory
* Special Speech Options
  + Stats
  + Perk
* Class Ability Success
* Reputation Advancement

Perk Ideas

* High Roller - You have a higher chance of succeeding in luck based scenarios. However, the cost for failing is much higher when you rely on unbalanced or unaligned behavior.
* BloodMoon Conduit - Your aura presence increases during historically aesthetic alignments.
* Greenthumb - Suddenly, you are in tune with local plantlife! You have unique interactions with plant based NPCs, and can channel energy to bless and empower organic plant life.
* Brew Channeler - Any potions you make have additional attributes based off of your alignment and intention.
* Toilet Talker - Toilets are now much chattier about the food subroutines and hidden personalities that the staff and students have.
* Light Worshipper - You have obtained the ability to fully absorb and appreciate the enlightenment of illumination! Occasionally, you will have an additional speech or pathway option to fulfill your pact with the light.
* Color Coordinated - Your choice in color and aura hue now gives you boosted stats.
* Musical Spirit - When you are exposed to music, whether on your own terms or not, you receive boosted stats.
* Be the Flow - Surviving the social apocalypse of high school has granted you the ability to be in tune and in balance wherever you go. You obtain reputation at higher rates, and have additional conversation options to help you spread the zen wavelength.
* Ravenous Eater - With great appetite, comes great responsibility. You now have increased aura presence durings meals.
* Mr. ElectricDad - You now can further read/interact with students passively from your desk.
* It’s Electric! - You have the ability to intimidate/calm students passively from your desk.
* Dr. ElectricMaster - You can now suggest and direct action using student body language from your desk.
* Name Psychic - Watch your eyes! When you view a name, you now have the ability to hear a quick quip or quote from the actual person's observations of your context.
* No Ego - Congratulations! You now have limited ability to personally observe your accomplishments in the overall context. Instead, you now have a gradual build up of energy that gives you new conversation options and reputation boosts. However, you now incur additional costs to using ego inappropriately.
* Mother’s Boy - When life gives you lemons, you have an automatic fear mechanism around cleaning them up. Enjoy being relatable and having additional conversation options during messy moments.
* Lunar Folkster - When it comes to having empathy and reflecting the pain and suffering of centuries of unchecked expansion and corruption, your face knows its place. When talking in one on one conversations, you have karma and charisma boosts.
* So Duh - Unfortunately, drinking soda too much has given you a pretty obvious energy wavelength. Fortunately, this also makes you pretty relatable too. When talking to other soda drinkers, you have much more direct conversation options.
* The Google Doc - Often or not, you have found yourself surfing the web and studying PDF files, rather than talking to people in the real world. When using online resources during group projects, research, or worksheets, your classmates have a higher chance of referring to you first, overarching reputation and faction alignment.
* In The Bag - Prepare for the Future! Due to your forward thinking, and resource management, your bag will sometimes speak for you.
* Bushido Boy - During your studies, you have taken up the code of Bushido to help properly align yourself with the ancient Samurai of times long passed. You now have additional speech options when talking to other Samurai, and a more impactful aura presence. However, if you fail to uphold the Samurai code, your aura presence and charisma immediately drop, and you can only speak like a child.
* Blood Channeler - You now have the ability to consciously empower your blood-flow with a rush of feeling that enhances both your aura, and charisma.
* Blood Bender - With great power, comes great responsibility. After trials and tests, you can now manipulate the blood-flow of other students from your desk.
* Vibe Caster - After researching and jamming to a variety of different media feels, you now have the ability to influence social environments with specific tunes and videos for unique events and conversation options.
* Eagle Vision - During moments of contemplation, you often find yourself people watching. Now during pause moments between action inputs, you have the ability to sense people’s social significance through color.
* Genetic Respect - You have learned, given a transcendent bloodline realization, to instinctively respect and honor other entities' ancestry pathways. You now have increased karma, and charisma in social interactions automatically, along with new options in transversal scenarios.
* Thick Skinned - Despite people throwing wild energy at you, and social pressure mounting, you have remained steady, almost to the point of numbness. You have increased Strength, Dexterity, and Health when under pressure, however you also have decreased Perception.
* Bull Rider - You have gotten very good at taking people’s bull-shit out for a ride. When you catch a lie, you have more conversation options open for manipulation.
* Television Romance - From the eye, to the lips of an angel, you were touched through the pixels of your television by a visionary singer. You can now recharge spiritual energy by communicating with this entity, and have additional conversation options with TV projections.
* The Black Hand - After a series of, lets just say controversial acts, you have obtained a hand of void inhibit. You now have the ability to talk mano e mano, whether in class, or in any other social interaction. You also have a reputation associated directly with your dominant hand, which is changed based on how you use it.
* Dysphoria - After sometime watching and documenting yourself, you have reached a new transcendent state of gender identification. You now have increased customization options, and have specific conversation options that can enhance your femininity and masculinity flavor.
* Hayseed - After watching Old Yeller, you can now twang your goodbyes and hellos with a country accent. Also, you can now sense if a person smokes or not when you are not in proximity to them.
* City Slicker - You have watched Sin City more than once, and unfortunately, now have an addiction to car fumes. You now can tell from afar, or within proximity to a person, what car they drive. You also have a higher rate of lung filtration and resistance when exposed to smog or a similar air pollution.
* Mathendence - After spending some time on an online math practice website, you had a moment of transcending enlightenment on the intrinsic levels of detail that encompass the world of mathematics. You now have increased perception when working on math problems.
* The Shapes of Divinity - Meditation on the principles governing the philosophy of Geometry has given you the ability to commune with the various divine representations within this discipline.
* Cheerio Mate! - The sacred art of cereal consumption truly has health benefits. Everyday you now have additional aura benefits when eating circular cereal tidbits, and have more influence options from your desk.
* Note Summoner - After spending plenty of time documenting your class work, you have attuned to the art of strategic archiving. When you are being pressured in class, taking notes will shield you from the negative ramifications of ignoring student body language, and social interaction.
* The Black Mold - You seem to have obtained some new growth, a dark mold that spreads carefully and intricately through your internal organs and lung capacity. You now have all of your stats heightened, and can communicate with nature in new and interesting ways. In addition, if you have the right alignment, and project in tune with your inner nature/build/race, you are by all rights in an eternally self perpetuating life span.

School Schedule

* Import from Academy

Main School Building (Aerlyn)

* Lobby
  + Mens Bathroom
  + Womans Bathroom
  + Unmarked Restroom
  + Receptionist
    - Mail Room
    - Guidance Counselor Office
* Administration Hall
  + Right Stairwell
  + Residential Life
  + Head Master’s Office
  + Administration Entrance
* Locker Hall
  + Cafeteria Entrance
    - Stage
    - Buffet Area
    - Tables
  + Front Door
* Computer Hall
  + Cafeteria Side Door
  + Stairwell
  + Side Hallway
    - Computer Technology Classroom (9/10/11/12)
    - Budgeting Office
    - Study Hall (9,10,11,12)
* Library Hall (Larcen)
  + Library Doorway
  + Back Entrance
  + Elevator Room
  + Downstairs Locker Hall Entrance
* Library (Larcen)
  + Nonfiction
  + Historical Nonfiction
  + YA
  + Fiction
  + Librarian Desk
  + Study Hall Room
  + Tables
  + Teachers Lounge Door
* Downstairs Lounge Locker Hall
  + Maintenance Closet
  + Mens Bathroom
  + Womens Bathroom
    - A row of mirrors aligns itself with the side of the small, brightly lit stall laden closet of a bathroom. In the back lies two separate closed off bathroom stalls, both in-layed with various curse marks and gang insignias.
  + Unmarked Bathroom
  + Teachers Lounge Doorway
* Teachers Lounge
  + Fridge
  + Seating Area
  + Kitchen Counter
  + Coffee Table
* Science Lab Locker Hall
  + Chemistry Classroom A (11,12)
  + Chemistry Classroom B (9,10)
  + Physics Classroom A (9,10)
  + Physics Classroom B (11,12)
  + Mens Bathroom
  + Womans Bathroom
  + Unmarked Bathroom
  + Side Door

Gymnasium (Rixik)

* + Main Hall
    - Art Exhibit
    - Hallway Access
    - Work Out Room Doorway
    - Gymnasium Stairway
    - Men’s Bathroom
    - Women’s Bathroom
    - Unmarked Bathroom
    - Trophy Display Hall
  + Work Out Room
    - Head Coach Office
    - Assistant Coach Office
    - Locker/Storage Room
    - Emergency Exit
  + Gymnasium Hall
    - Gym Main Doorway
    - Maintenance Closet